The listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently Amended) A system comprising:

a display; and

a receiver to receive a broadcast and to insert an interactive channel bug into the <u>received</u> broadcast, the interactive channel bug to facilitate interactivity without the need for tuning to a dedicated channel associated with interactive services, and to provide the <u>received</u> broadcast and the interactive channel bug to the display.

- 2. (Original) The system of claim 1, wherein the interactive channel bug is a graphical object.
- 3. (Original) The system of claim 2, wherein the graphical object includes an interactive broadcast channel branding logo.
- 4. (Original) The system of claim 1, wherein the receiver selectively causes the interactive channel bug to appear or morph.
- 5. (Original) The system of claim 1, wherein the interactive channel bug is a launching point for interactive services.
- 6. (Original) The system of claim 1, wherein the interactive channel bug launches a functionality determined by a broadcaster or network operator, the functionality capable of changing over time.
- 7. (Original) The system of claim 1, wherein the form of the interactive channel bug is to change to indicate the availability of new interactive services.
- 8. (Original) The system of claim 7, wherein a changed form of the interactive channel bug indicates the availability of interactive services associated with the broadcast.
- 9. (Original) The system of claim 7, wherein a changed form of the interactive channel bug indicates the availability of interactive services associated with a purchase of products or services.
- (Currently Amended) A method for a display system comprising: receiving a broadcast; receiving an interactive channel bug;

inserting the interactive channel bug into the broadcast <u>in the receiver</u>, the interactive channel bug to facilitate interactivity without the need for tuning to a dedicated channel associated with interactive services; and

providing the broadcast and the interactive channel bug to the display system.

- 11. (Original) The method of claim 10, wherein the providing of the broadcast and interactive channel bug includes providing the interactive channel bug as a graphical object.
- 12. (Original) The method of claim 11, wherein the graphical object includes an interactive broadcast channel branding logo.
- 13. (Original) The method of claim 10, further comprising selectively causing the interactive channel bug to appear.
- 14. (Original) The method of claim 10, further comprising launching a functionality determined by a broadcaster, the functionality capable of changing over time.
- 15. (Original) The method of claim 10, further comprising indicating an availability of new interactive services by changing a form of the interactive channel bug.
- 16. (Original) The method of claim 15, further comprising indicating an availability of interactive services associated with the broadcast by the changed form of the interactive channel bug.
- 17. (Original) The method of claim 15, further comprising indicating an availability of interactive services associated with a purchase of products or services by the changed form of the interactive channel bug.
- 18. (Currently Amended) A machine-readable medium providing instructions, which if executed by a processor, causes the processor to perform an operation comprising:

receiving a broadcast;

receiving an interactive channel bug;

inserting the interactive channel bug into the broadcast <u>in the receiver</u>, the interactive channel bug to facilitate interactivity without the need for tuning to a dedicated channel associated with interactive services; and

providing the broadcast and the interactive channel bug to the display system.

- 19. (Previously Presented) The machine-readable medium of claim 18, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: providing the interactive channel bug as a graphical object.
- 20. (Previously Presented) The machine-readable medium of claim 19, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: providing the graphical object as an interactive broadcast channel branding logo.
- 21. (Previously Presented) The machine-readable medium of claim 17, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: selectively causing the interactive channel bug to appear.
- 22. (Previously Presented) The machine-readable medium of claim 17, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: launching a functionality determined by a broadcast, the functionality capable of changing over time.
- 23. (Previously Presented) The machine-readable medium of claim 17, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: indicating an availability of new interactive services by changing a form of the interactive channel bug.
- 24. (Previously Presented) The machine-readable medium of claim 23, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: indicating an availability of interactive services associated with the broadcast by the changed form of the interactive channel bug.
- 25. (Previously Presented) The machine-readable medium of claim 23, further providing instructions, which if executed by the processor, causes the processor to perform an operation comprising: indicating an availability of interactive services associated with a purchase of products or services by the changed form of the interactive channel bug.

26 - 28 (Cancelled)

29. (New) A method for providing interactive content comprising:

capturing and analyzing a video stream to locate a standard non-interactive broadcast bug;

determining a position of the standard non-interactive broadcast bug;

aligning an interactive bug over the broadcast bug at the position, in the receiver; and

displaying the interactive bug over the broadcast bug within the video stream.

- 30. (New) The method of claim 26, further comprising interacting with content using the interactive bug.
- 31. (New) The method of claim 30, wherein the content is enhanced, interactive television (TV) content.